Word document video number 3:

Hot Keys and runtime

<https://youtu.be/EgCaHgEQFv0>

In C# Windows Forms applications, you can use the `KeyPress` or `KeyDown` events of the form or individual controls to implement hotkeys. Here's a simple example of how you can do this:

Before we start you must first goto the Form1.cs(Design) template

Select the Form1 template only and right click and go to properties.

In the properties section you will need to click on the lightning bolt on the top of the properties list then you will need to find KeyDown, double click on this to create a KeyDown void function then go back to the for1.cs(design) template and go to KeyDown again and select the triangle to initialize the KeyDown and select the New void function, you will need to do the same thing for the void load function to make this work.

the new code to add is listed below

using System;

using System.Windows.Forms;

private void Form1\_KeyDown(object sender, KeyEventArgs e)

{

If (e.Control == true && e.KeyCode == Keys.N)

{

ClearTextBox1();

}

}

Private void Form1\_Load(object sender, EventArgs e)

{

KeyPreview = true;

}

This is just a basic example. You can extend this concept to handle different key combinations and perform various actions based on the hotkeys pressed.